

# 2007 Red Earth Invitational - Rules

Revision 1.0.2

This tournament will follow USYSA guidelines except as modified herein. All players and coaches must be registered with USYSA through their State Association. The proper State Rosters, Player Passes, Medical Waivers, Guest Player papers and Travel Permits will be required at registration. All disputes, outside the field of play, will be ruled upon by the Tournament Directors, whose decisions will be final. Protests must be put in writing and accompanied by a \$150.00 fee, refundable if protest is ruled in your favor, within one hour of the games end.

1. **TEAM ACCEPTANCE** - The tournament committee reserves the right to accept or reject any team application. Once accepted by the Tournament Committee, the application fee is non-refundable.
2. **TEAM ELIGIBILITY** - This tournament shall be open to all teams comprised of properly registered youth organizations and are in good standing with US Club Soccer or a USYSA state youth association. Teams not registered with the Oklahoma Soccer Association (OSA) must provide travel permits at check-in.

Each team must provide the following at check-in (Check-in see below):

- Official State Roster
- Player Passes/cards
- Guest Player Loan forms (if applicable)
- Medical waivers
- Permission to Travel from State organization (if applicable)

### 3. **ROSTER LIMITATIONS** –

U11 and U12 (8v8)                      14 which may include three guest players

U13-U15                                      18 which may include five guest players

**No player is allowed to play on two teams in the same age divisions.**

4. **PLAYER ELIGIBILITY** – All players must be legally registered to USYSA or US Club Soccer through their respective state association. Player passes must be current, valid, verified, laminated and with photo attached.
5. **GUEST PLAYERS** – A maximum of three (U11 and U12) and five (U13 – U15) guest players will be allowed per team with the proper paperwork. All guest players must have player passes, medical waiver, and loan forms.
6. **AGE GROUPS** – Age groups will be as listed by USYSA with the August 1<sup>st</sup> cut off. Players will be permitted to play up in age groups as long as guest player forms are completed.
7. **TEAM CHECK-IN** – All teams are required to attend the team check-in prior to the start of the tournament. Check-in will be held on Friday, March 30<sup>th</sup> from 6-9 PM at the Courtyard Marriott located at 1515 NW Expressway (Oklahoma City, OK 73118). Any schedule changes or tournament details will be passed onto teams at this time. Please, check the website for tournament updates as well.

- 8. PRE-GAME PROCEDURE** – Team listed first on the schedule will be considered the Home team. Teams will be checked in prior to the start of each game. Each team shall provide the referee with a roster prior to the start of the game. Field Marshals have the authority to check teams in when appropriate, in order to minimize game delays. In this instance the referee will have final ruling on any questions. Only during the pre-game procedure may a player be challenged by an opposing coach. Challenged players will be noted on the game form, but will be allowed to participate in the game as long as they have a valid player pass and are listed on the roster. A player arriving to the fields after the pre game procedure will be allowed to play once they have been verified and with the permission of the center referee.
- 9. TEAM BENCHES** – The home team will be located on the South or East side of the field and the visiting team will be on the North or West side.
- 10. MATCH BALL** – Each team shall furnish a minimum of one game ball to the center referee. The center referee will decide which ball will be used during game play. U-11, U-12 will play with a size 4 ball; U-13 and higher will play with a size 5 ball. Game balls used for the Final Matches will be provided by the tournament via the officials.
- 11. UNIFORMS AND EQUIPMENT** – Each team must provide matching uniforms with a different number on the back of every jersey. GK jerseys do not have to be numbered. In the event that both teams are in the same or similar color, the referee may require the home team to change their jersey. Shin guards are mandatory for all players to be allowed to participate and must be completely covered by the socks. All athletic shoes are with the exception of toe and/or metal cleats. War paint is encouraged. All player equipment and apparel is subject to referee approval and must conform to USYSA standards.
- 12. SUBSTITUTIONS** – Substitutions may be made only with the referee’s permission at the following times:
- Prior to a throw in by your team
  - Prior to a goal kick by either team
  - After a goal by either team
  - At half time or at the beginning of overtime periods.
  - After an injury, by either team, when the referee stops play.
- U-11 and U-12 age divisions will have unlimited substitutions.  
 Substitutions must receive permission from the referee to enter the field of play.  
 Substitutions need to be made at the half line.
- 13. CAST/ORTHOPEDIC BRACES** – These devices must be padded and may only be used at the discretion of the referee as long as they are not dangerous to other players.
- 14. DURATION OF GAMES** – The duration of the games will be as follows:
- | <u>Age Group:</u>      | <u>Duration:</u> |
|------------------------|------------------|
| U11, U12               | 25 minute halves |
| U13, U14 and U15       | 30 minute halves |
| U11, U12 <b>Finals</b> | 30 minute halves |
| U13, U14 <b>Finals</b> | 35 minute halves |
| U15 <b>Finals</b>      | 40 minute halves |

- 15. OVERTIME** – There will be no overtime periods during pool play. During the knockout stages, all games tied after regulation will go to a maximum of 2 overtime periods and then will be followed with penalty kicks if the game remains tied. Overtime periods will be played in full without a “Golden Goal” meaning once a goal is scored in OT the game continues until both OT periods are played.
- 16. SHOOTOUTS** – In case of a tie in the knockout stages after overtime FIFA style penalty kicks will determine the winner.
- 17. FORFEITS** – Failure to complete a match, or a team leaving the field, during play will result in a forfeiture. No team that has forfeited a match will be declared a bracket winner for advancement purposes. Winning teams as a result of a forfeiture will be automatically awarded a 3-0 win.
- 18. CONTROL OF SIDELINE CONDUCT** – Players, reserve players, managers, coaches and fans are expected to conduct themselves within the letter and spirit of “THE LAWS OF THE GAME”. The site directors and referees have the authority and responsibility to remove any person(s) from the tournament for abuses to good conduct, in addition to any specific disciplinary brought about by the tournament director or the tournament committee. Coaches are responsible for the behavior and actions of their spectators. If the referee or marshals feel like the spectators are disrupting the game they will instruct the coaches to control their spectators or escort them to the parking area. A coach may be ejected for his/her own behavior or the behavior of their spectators. This suspension can range from one game through the entire tournament. If a coach is ejected the team must have at least one registered coach to continue playing. All teams are responsible for picking up the trash on their sideline after each game.
- 19. PROTEST** – Any disputes will be resolved immediately by Tournament Director or his designate. Under no circumstances will a referee’s decision, issuance of a yellow or red card or coach or team ejections be reviewed or overturned.
- 20. POST GAME PROCEDURE** – We ask as a mutual courtesy that both teams congratulate each other after every game. During this time any patches, pins, etc. can also be exchanged. The following procedures should also be used:
- The referee or field marshal shall return all player passes, with the exception of players or coaches being ejected. If a player/coach is ejected they will receive their player pass back at the end of the following game or following the entirety of their suspension.
  - Coach/manager will ensure that their sideline is clean of trash and debris.
- 21. RED CARDS AND TEAM DISCIPLINE** – Any red carded player will automatically miss the next scheduled game, but depending on the severity and circumstances of the unacceptable conduct, the Tournament Director or Committee may recommend and extend suspensions up to the duration of the tournament.

**22. POINT SYSTEM – Tournament will be based on a 10 point scoring system:**

- **6 points**      **Win**
- **3 points**      **Tie**
- **1 point**      **Every goal scored (maximum of 3)**
- **1 point**      **Shutout**
- **-1 point**      **Each red card issued**

**23. TIE BREAKERS –** If at the conclusion of the preliminary rounds a tie breaker is needed the following criteria will be utilized:

- Head to Head (Not used if more than two teams are involved)
- Goal Differential (goals scored minus goals allowed with +/- 3 goal Differential Maximum per game)
- Most Shut-outs
- Fewest Goals allowed (Max 3 per game)
- Most goals scored (Max 3 per game)
- Penalty Kicks

**24. SHORTENING OF GAMES –** In the event that unusual conditions necessitate rescheduling, curtailment, or cancellation of games, the Tournament Director shall have absolute authority to make these decisions to best serve the interest of the tournament.

**25. REFUND POLICY –** The Tournament Committee and/or host affiliate (NOKC Soccer Club) will not be held responsible for any expenses incurred by any team due to the cancellation in part or whole of this tournament. If the tournament is cancelled due to inclement weather, acts of God or other acts beyond the tournament control and prior to the commencement of the event then participating teams will be refunded up to 50% of their entry fee. Once the tournament begins there will be no refunds. Teams withdrawing after March 10<sup>th</sup>, 2007 will forfeit entire entry fee. The Tournament Director, Tournament Committee or hosting organization, NOKC Soccer Club, will not be responsible for any expense incurred by any team or person if the event is cancelled in whole or in part nor will they be responsible for any liability for personal injury or property loss in connection with traveling to or from participating in the tournament. Every team, player and spectator shall participate at their own risk.

**The Tournament Director' interpretation of the foregoing rules and policies as applied to any situation shall be final.**